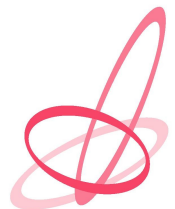


Monitoring with **Nagios[®]**

Koen de Jonge

About me

- *Koen de Jonge*
- *Using Linux and Apache since 1994*
- *Using Nagios since 1999*
- *Using and contributing to WebGUI since 2001*
- *Co-founder of Procolix (PlainBlack hosting partner)*



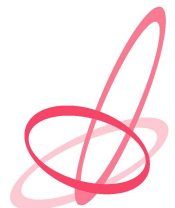
Overview

Presentation based on Ethan Galstad's presentation at FOSDEM 2005

- **Presentation (40 minutes)**

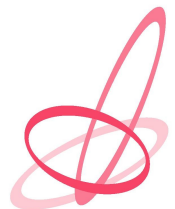
- Background and overview
- In-depth information on specific topics
- Do's and don'ts

- **Question & Answer (10 Minutes)**



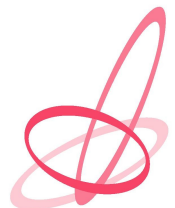
What is Nagios?

- Open Source (GPL) network monitoring application
- Runs on Linux, FreeBSD, Solaris, etc.
- Monitors hosts and services on your network
- Provides you with an overview of the status of your systems
- Notifies you know when things are go wrong
- Allows you to resolve problems faster
- Provides availability reports for SLAs, etc



How it started

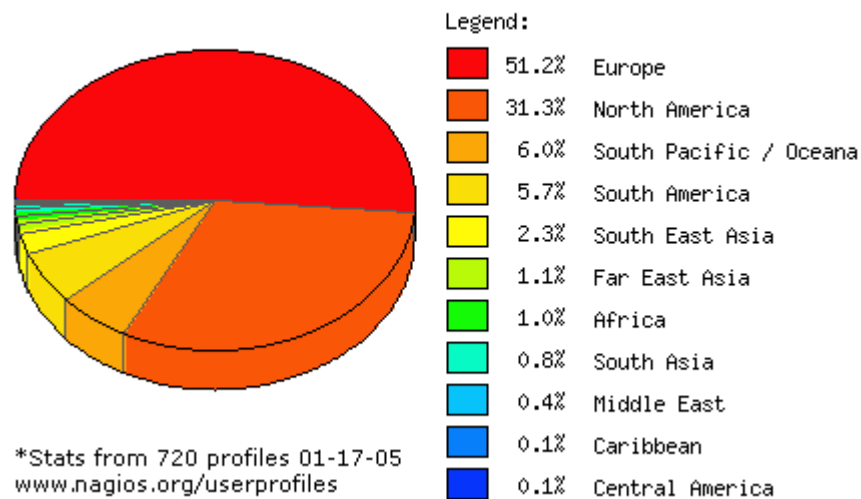
- Development started in January 1999
- Wanted to provide monitoring services to local businesses
- No suitable (cost- and feature-wise) commercial or free solution was available
- Originally designed to monitor small LAN (~20 servers)
- Initially anticipated a small user base (~20 users)



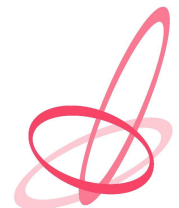
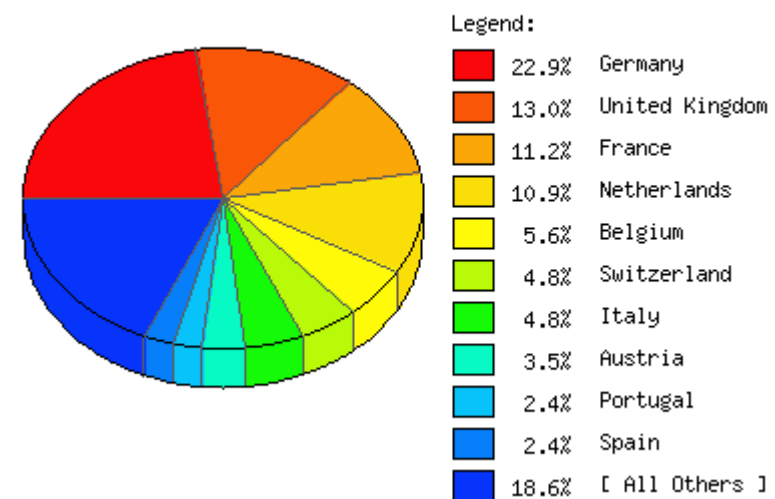
Where it is now

- Six years and nine major versions later
- Top installations monitor thousands of hosts and services
- Over 150,000 downloads of latest stable version (1.2)

Nagios Use By World Region

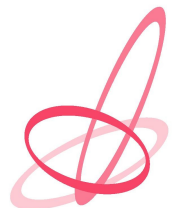


Nagios Use In Europe



The name

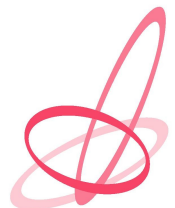
- Originally released under the name “NetSaint” (netsaint.org)
- Name changed to “Nagios” in 2001 for trademark reasons
- N.A.G.I.O.S. = “Nagios Ain't Gonna Insist On Sainthood”
- Trademark registration for Nagios®
- I pronounce it as “nah-ghee-ose”
- Correct pronunciation: however you'd like



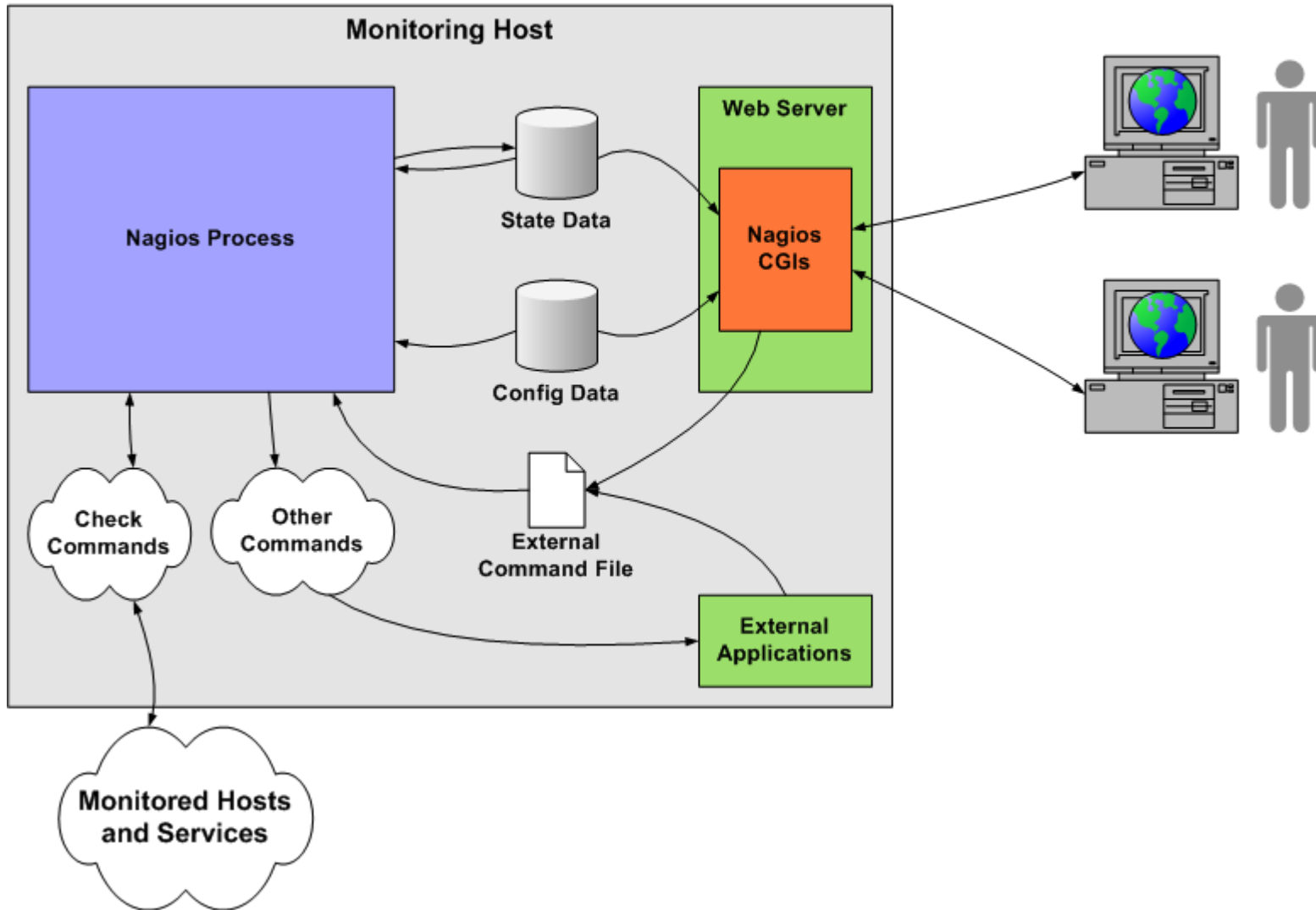
Nagios Overview

Design Overview

- Designed in a modular fashion
- Daemon contains the monitoring logic and coordinates things
- CGIs allow users to view status information through web browser
- External applications handle the low-level monitoring work
- External commands can be triggered to manage alerts, state changes, and monitoring information
- Can be integrated with 3rd-party applications fairly easily



Nagios Overview



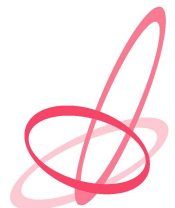
Nagios Overview

•What can be monitored?

- Servers, workstations, printers, routers, etc.
- More generically, anything that:
 - has or is associated with an address of some kind
 - is “reachable”
- Nagios doesn't know or care about network protocols or addresses
- Not limited to monitoring standard network equipment and services

•Monitoring subjects/targets

- Hosts
- Services



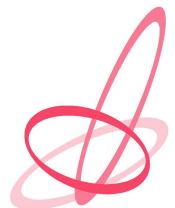
Nagios Overview

•Hosts

- Usually physical objects (server, switches, routers, printers, etc.)
- Can have parent/child relationships with other hosts
- Provide one or more services

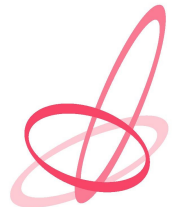
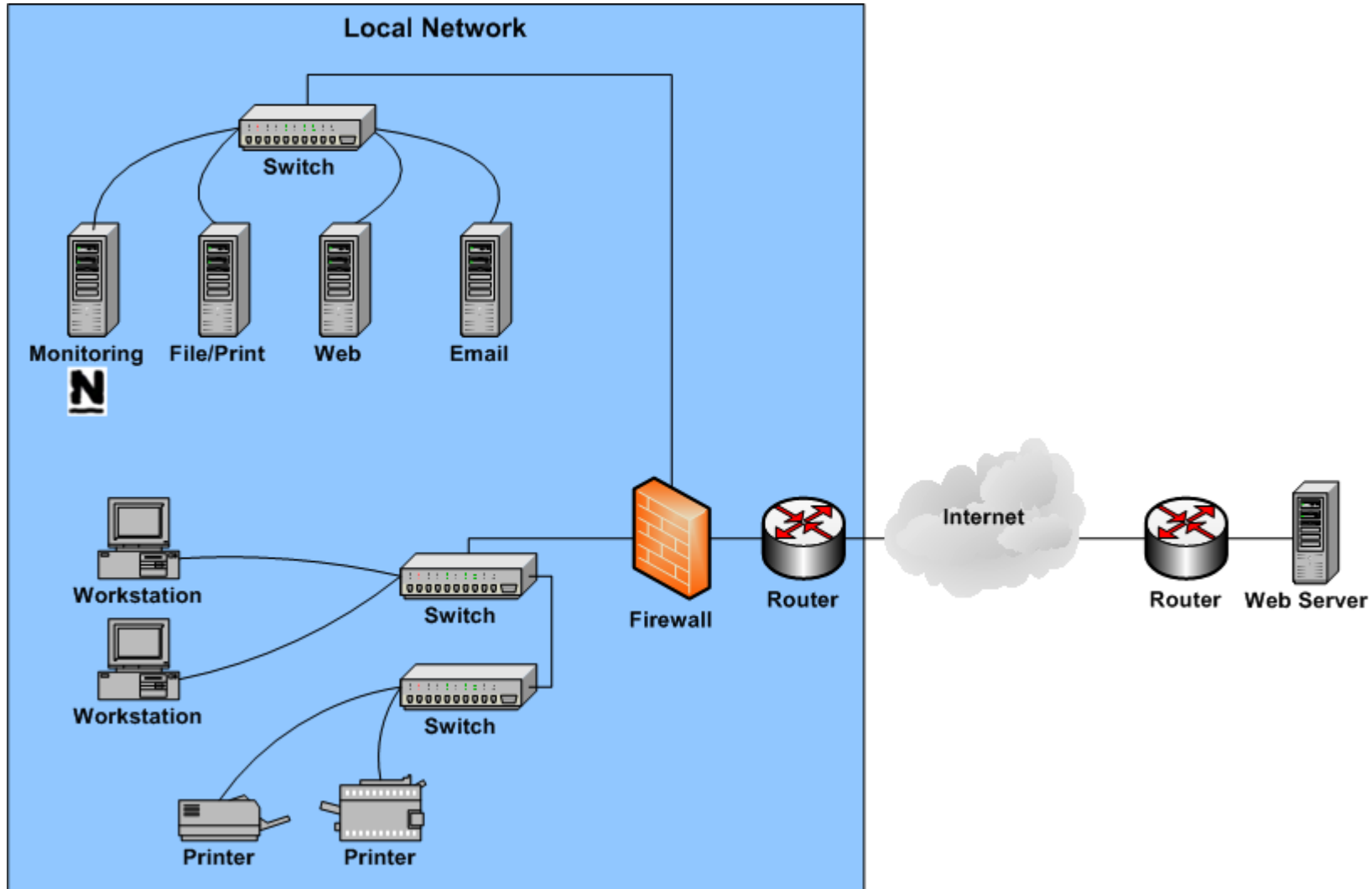
•Services

- Things associated with or provided by a host
- Tangible services (e.g. disk usage, printer toner supply)
- Intangible services (e.g. HTTP, SMTP, IMAP, POP3, DNS)



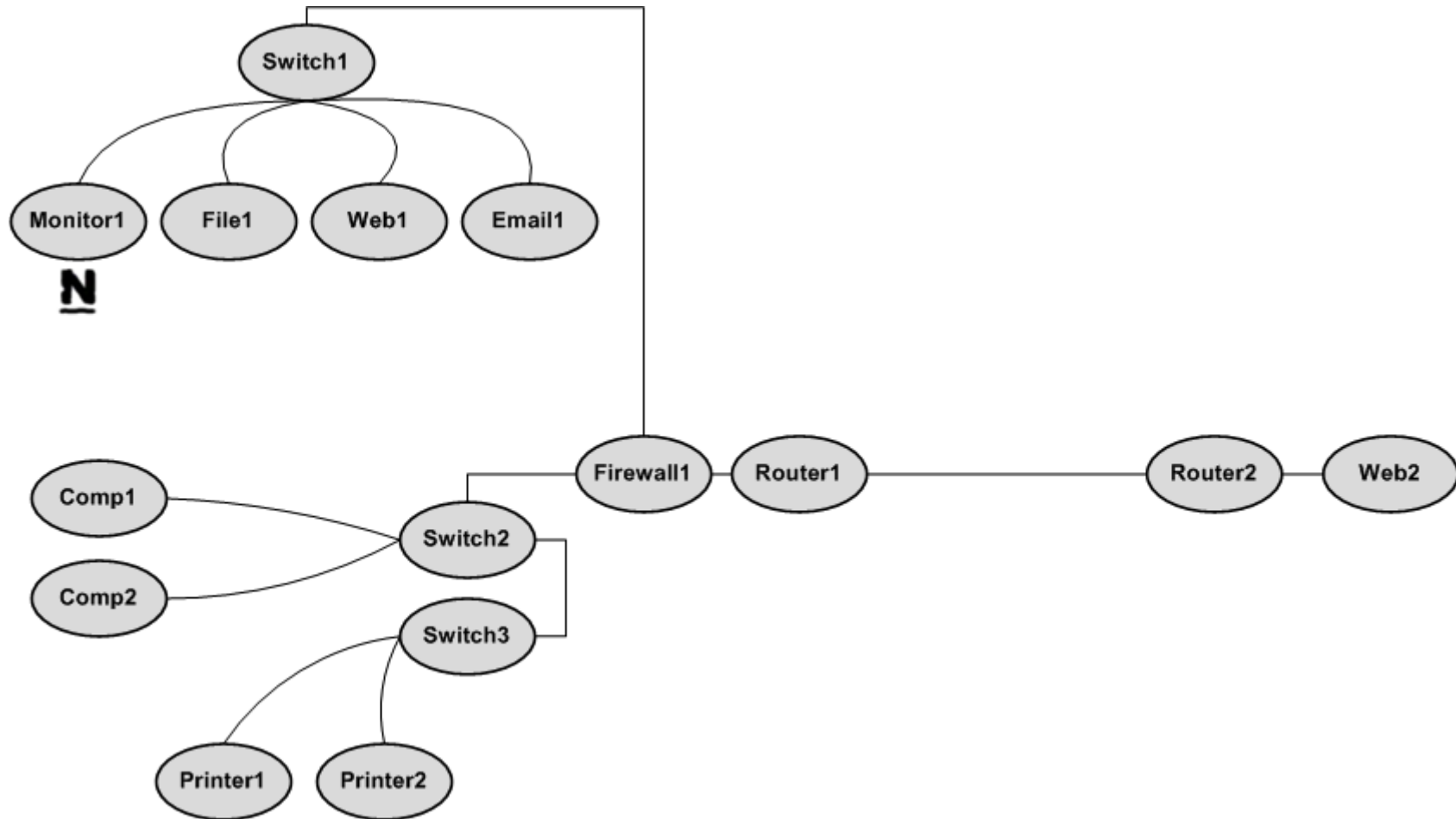
Nagios Overview

•Example: Small Network Layout



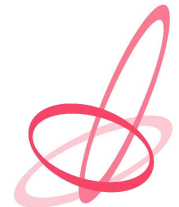
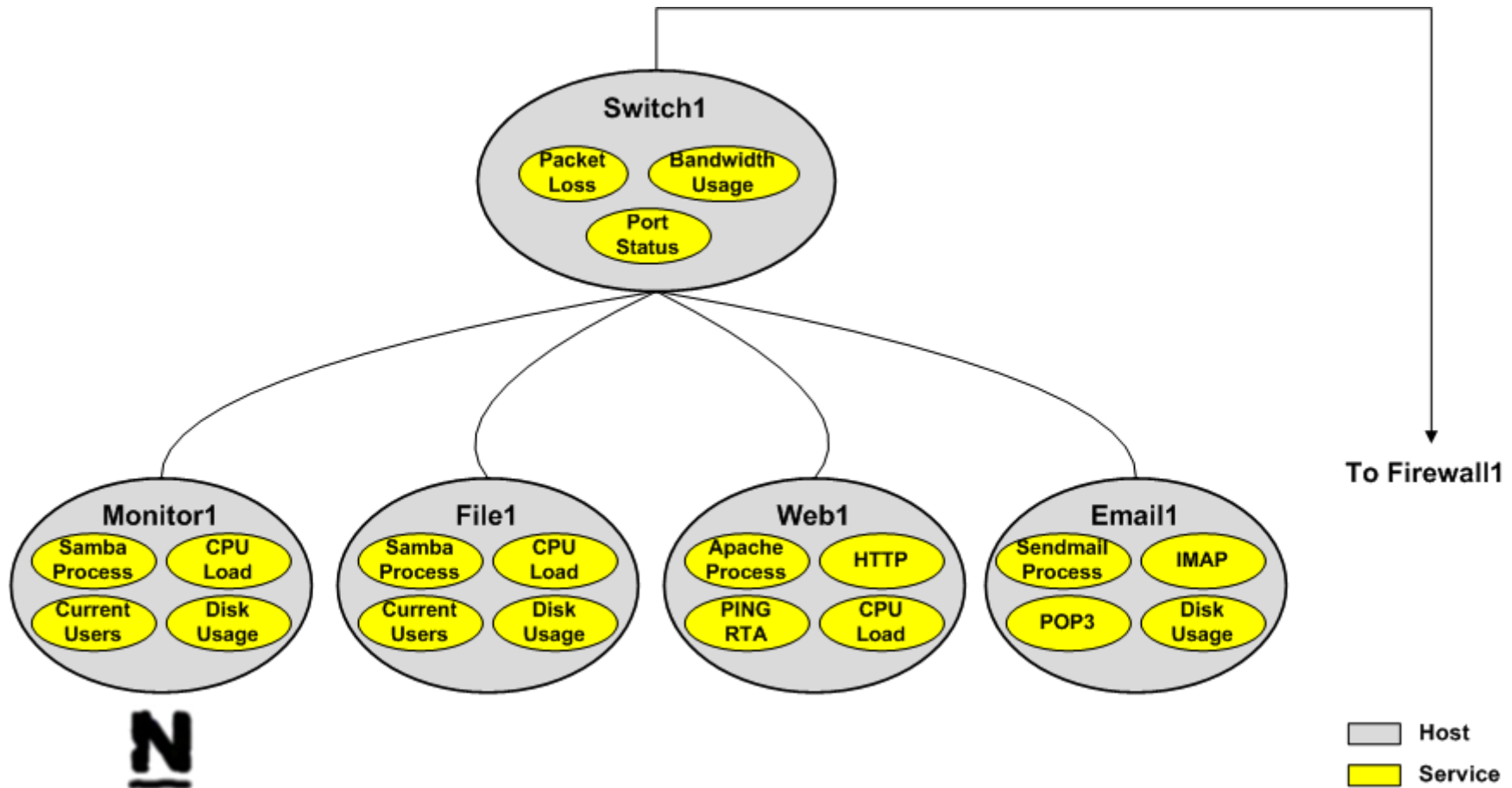
Nagios Overview

- *Hosts as viewed by Nagios*



Nagios Overview

- Services as viewed by Nagios



Nagios Plugins

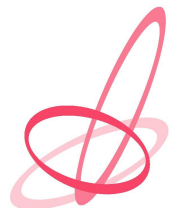
Nagios Plugins

•*How are hosts and services monitored?*

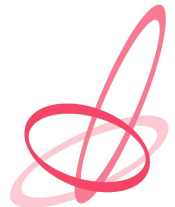
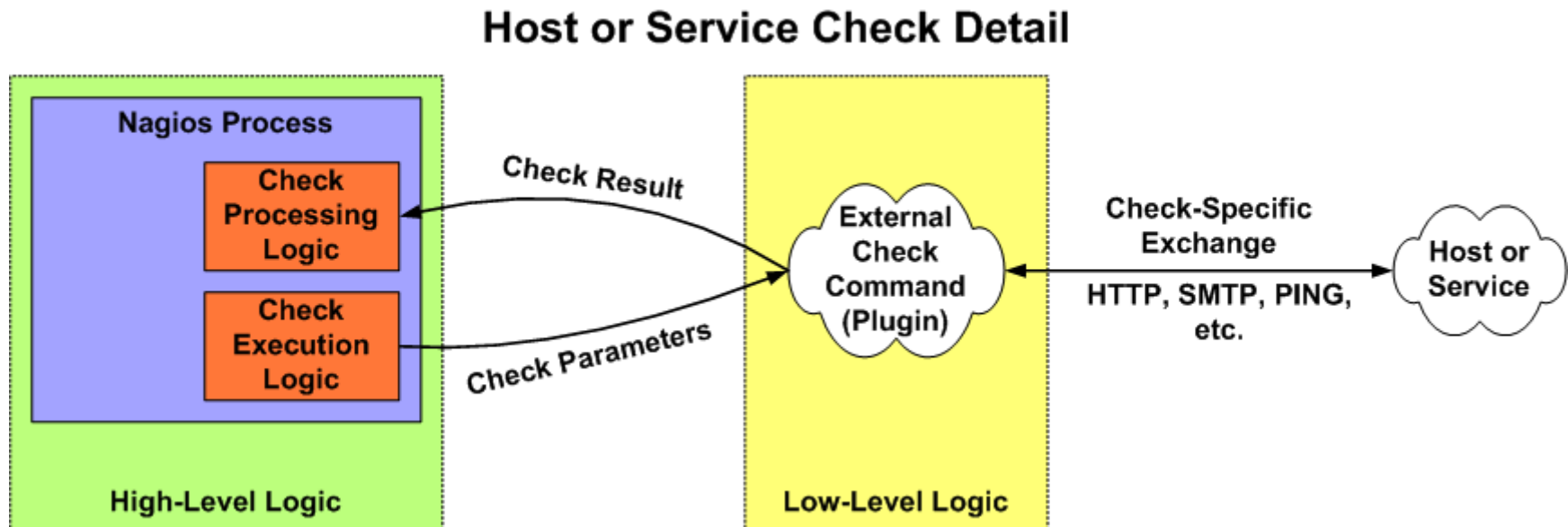
- *Nagios doesn't understand network addresses, protocols, or services*
- *Nagios passes information about what needs to be checked to external commands (plugins)*
- *Plugins perform the actual checks of hosts and services and return information back to Nagios*

•*What are plugins?*

- *Shell or perl scripts, executables, etc.*
- *Understand network addresses, protocols, services, etc.*



Nagios Plugins



Nagios Plugins

- ***What information do plugins return?***

- ***Text output***

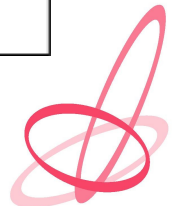
- *Shown to users via the web interface, in notifications, etc.*

- ***Return code***

- *This is what Nagios uses to determine the status of things*
- *Four possible return codes used to indicate different states*
 - 0 = OK
 - 1 = WARNING
 - 2 = CRITICAL
 - 3 = UNKNOWN

Example Plugin Output:

```
[nagios@monitor ~]# /usr/local/nagios/libexec/check_ping -H www.google.com -w 40,40% -c 100,80%  
PING WARNING - Packet loss = 0%, RTA = 48.31 ms  
[nagios@monitor ~]# echo $?  
1  
[nagios@monitor ~]#
```



Service Checks

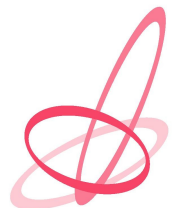
Service Checks

•Services

- *Services are the main reason we monitor things*
- *If a host offers no useful services, why would we monitor it?*

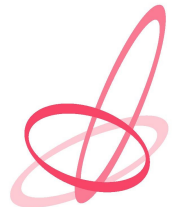
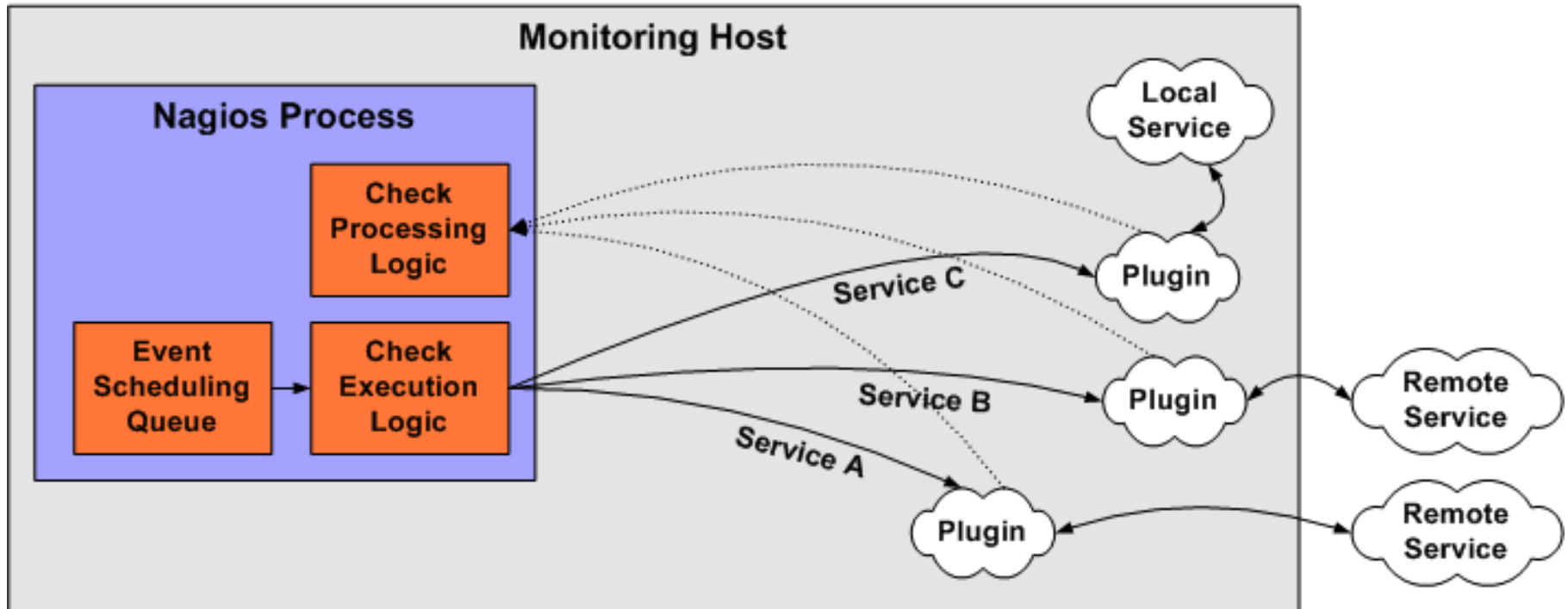
•Service checks

- *Checks are performed at regularly scheduled intervals using plugins*
- *Multiple service checks can be run in parallel*
- *Four possible states: OK, WARNING, CRITICAL, and UNKNOWN*
- *You can monitor anything you can write a plugin for:*
 - Simple: HTTP, IMAP, DNS, disk usage, etc.
 - More complicated: Web transactions, mail loop detection, etc



Service Checks

Parallelized Service Checks



Host Checks

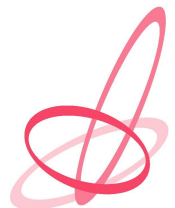
Host Checks

•*Hosts*

- *“Containers” for services*

•*Host Checks*

- *As with services, checks are performed using plugins*
- *Checks are performed on-demand after service state changes*
 - Critical decision point: is the host or the service the real problem?
 - Need timely and accurate information on host status
- *Three possible states: UP, DOWN, and UNREACHABLE*
- *Can trigger a route verification*



Route Verification

Host Route Verification

- ***Why might a host not be UP?***

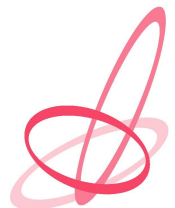
- *The host is DOWN*
- *The route to the host is blocked by one or more other hosts (UNREACHABLE)*

- ***Route verification***

- *Determines whether hosts are DOWN or UNREACHABLE*
- *Can be very time-intensive if network problems are widespread*

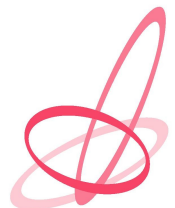
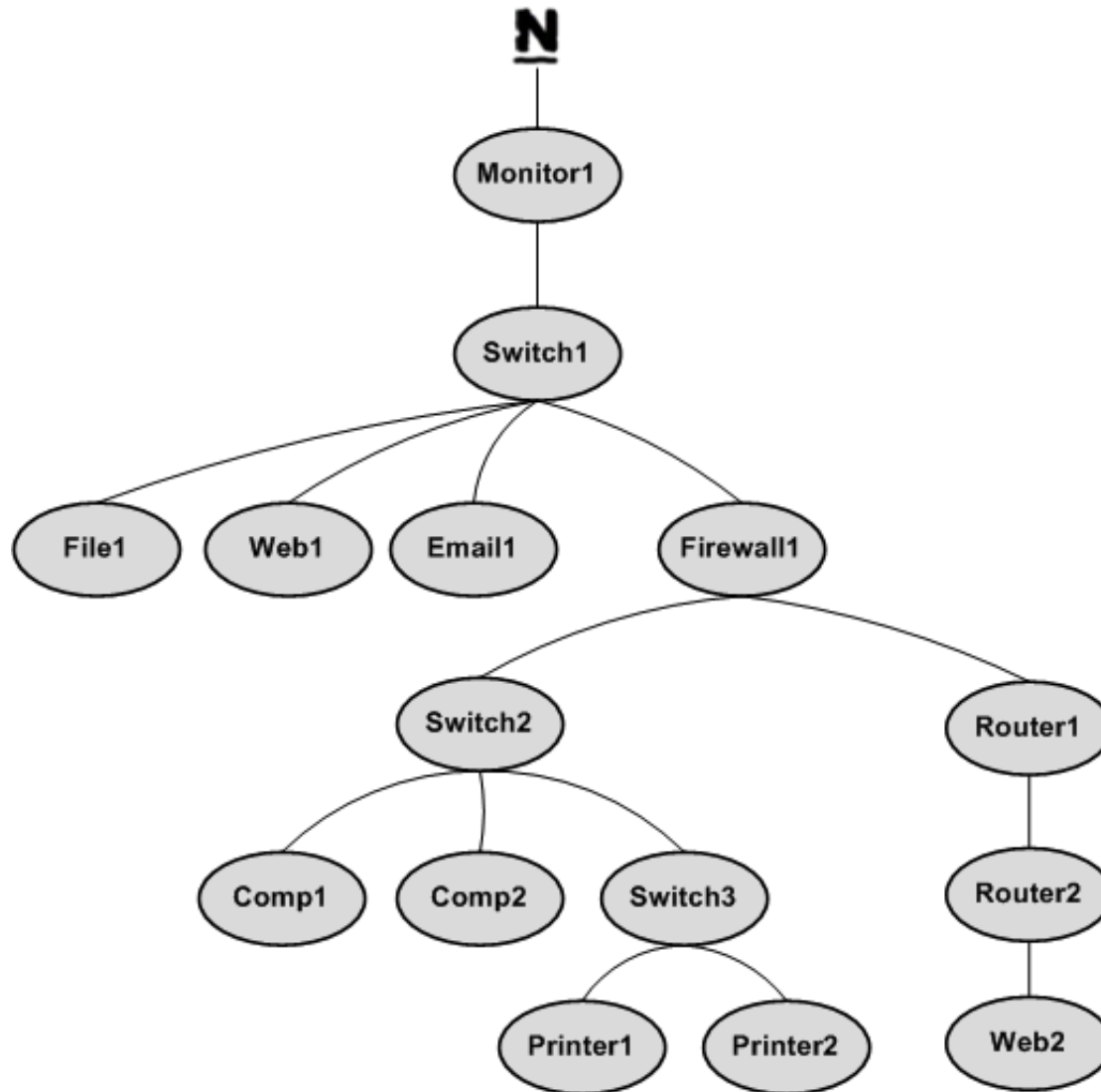
- ***Why is it useful?***

- *Helpful in determining the “real” cause of widespread problems*
- *Different host states may be acted upon differently by processing and notification logic*



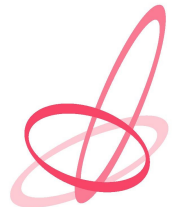
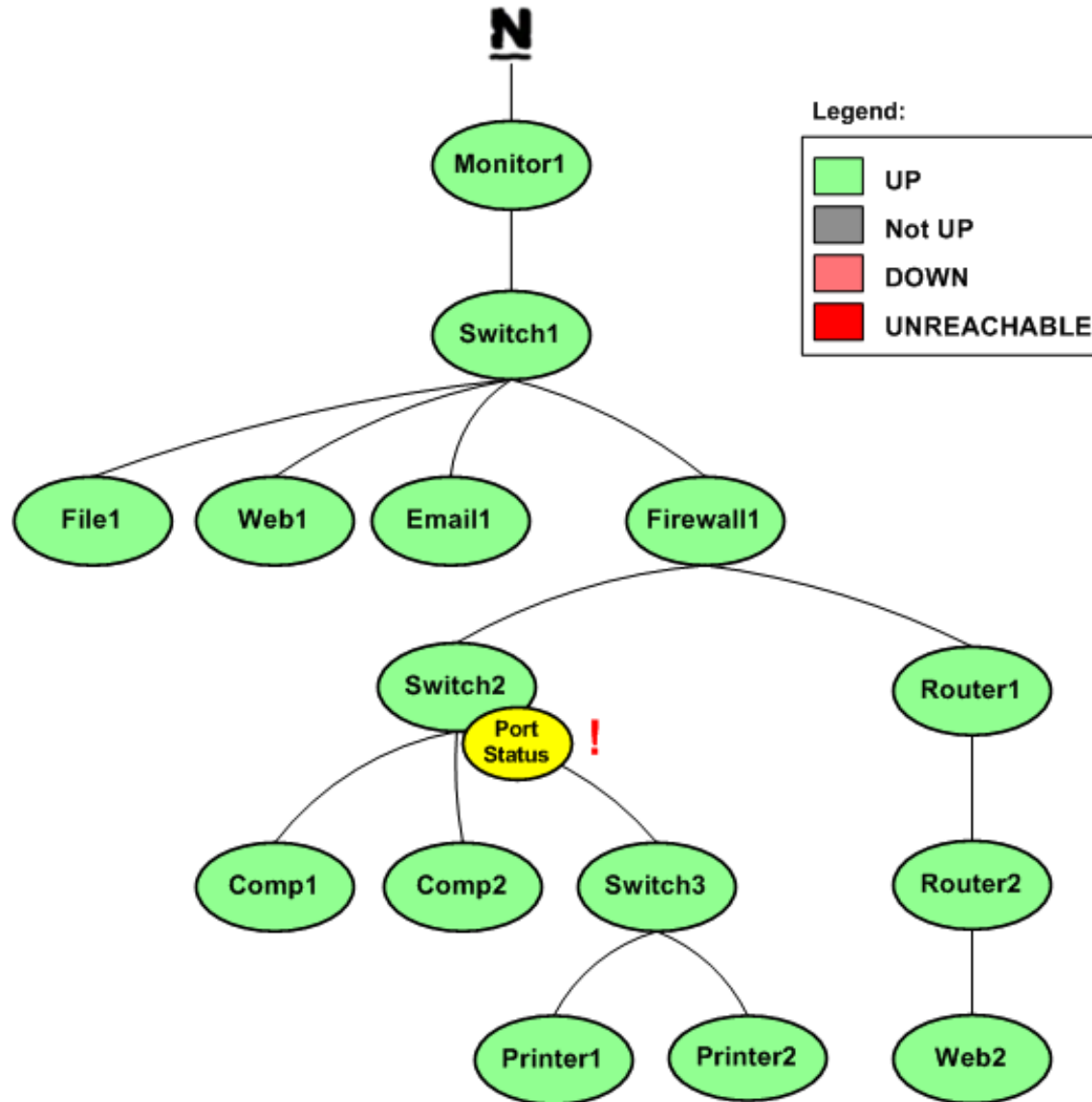
Host Route Verification

- *Logical host relationships - The world according to Nagios*



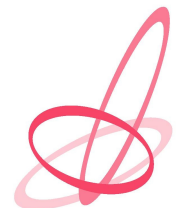
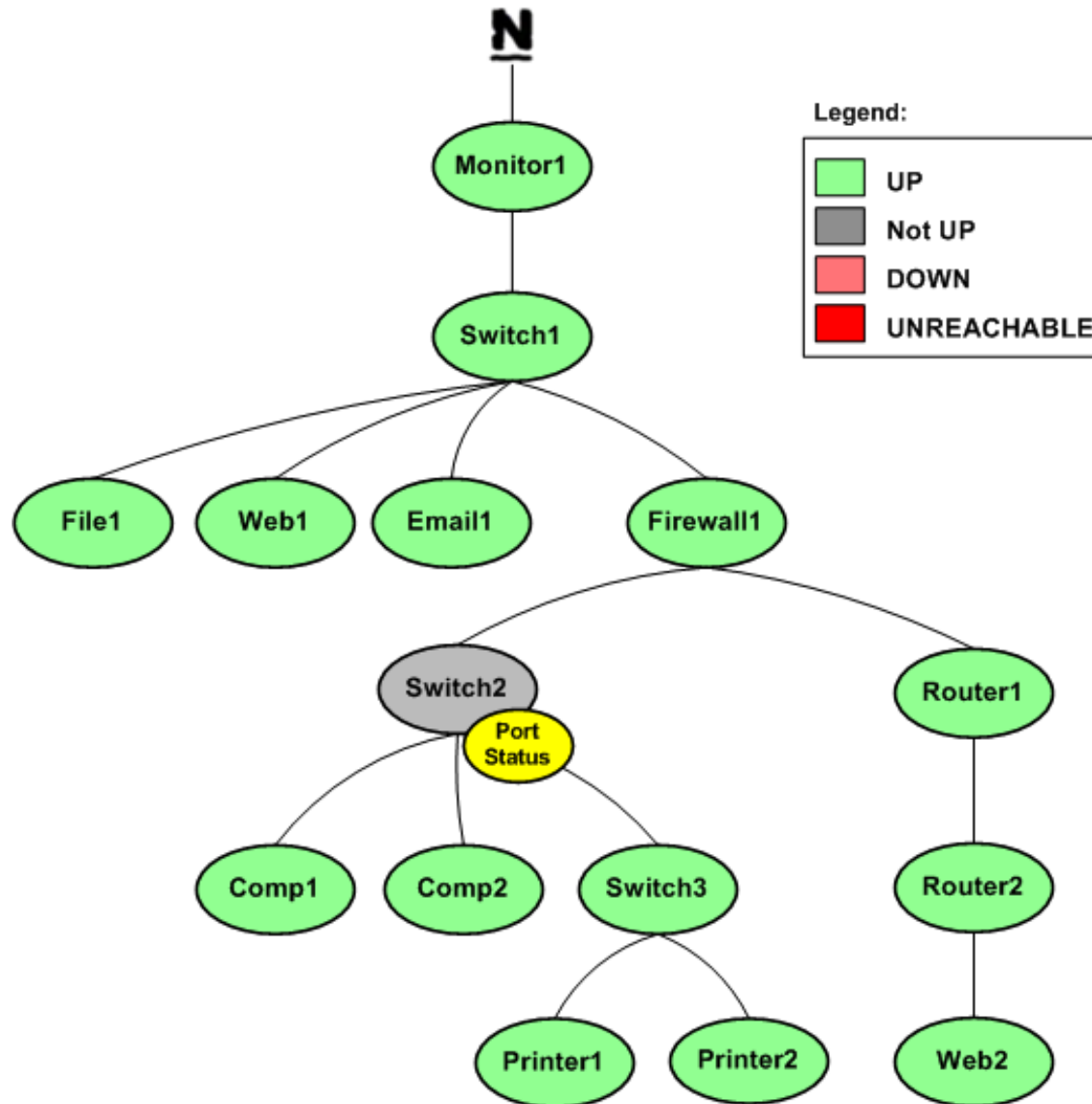
Host Route Verification

- A problem is detected with 'Port Status' service on Switch2.



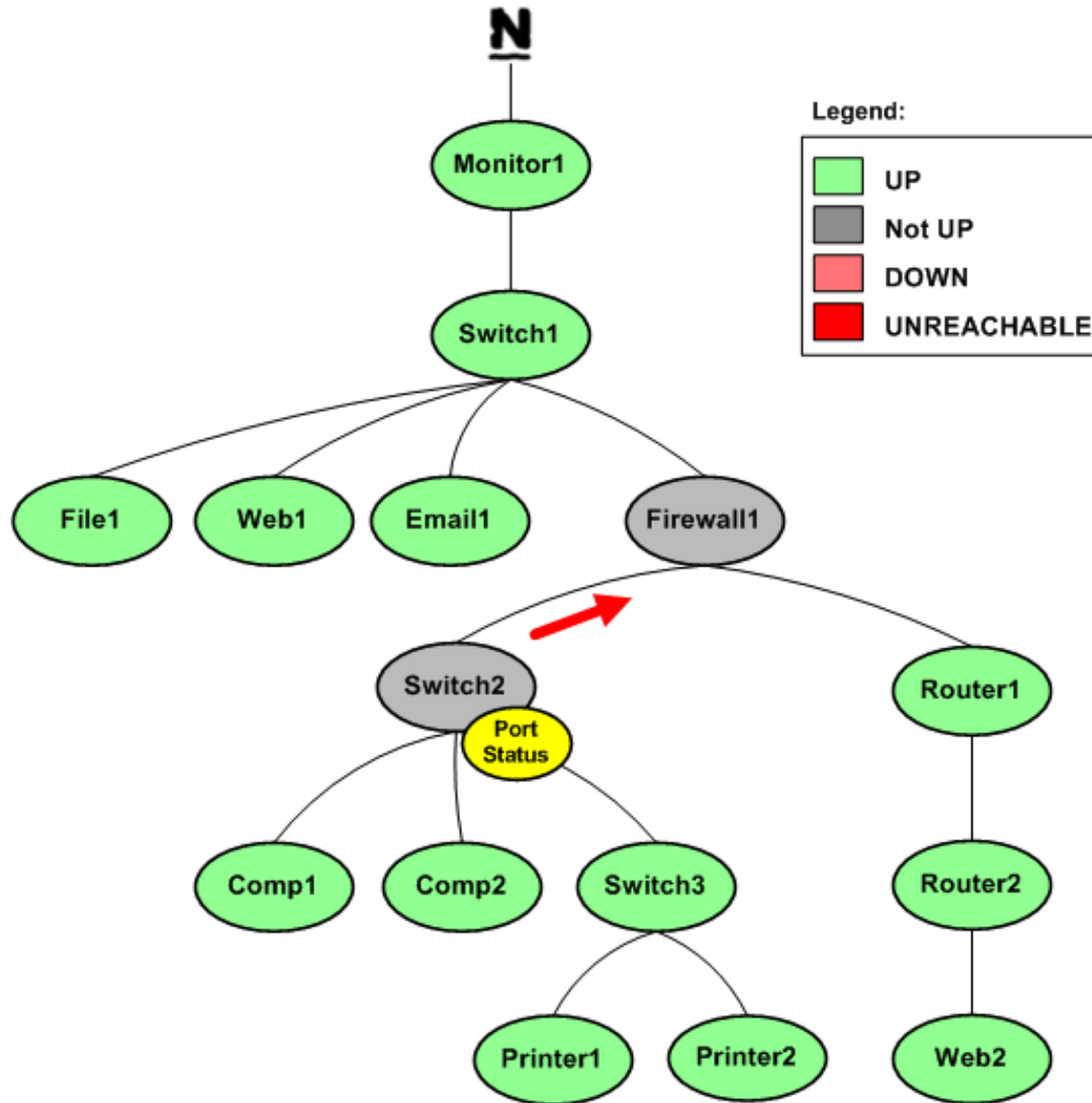
Host Route Verification

- *Switch2 is checked for problems and found to NOT be UP...*



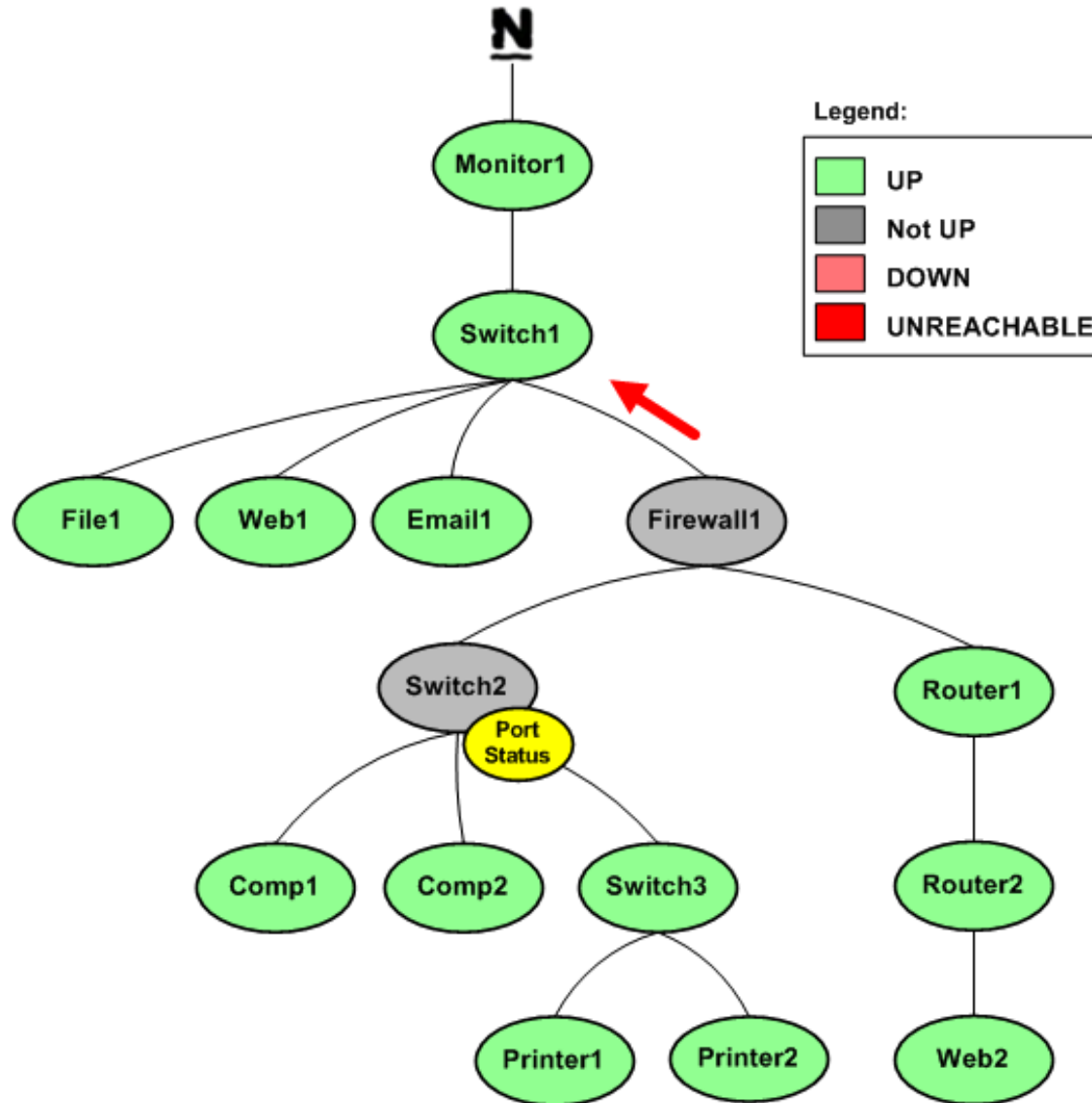
Host Route Verification

- Check is propagated upstream to Firewall1, which is also NOT UP...



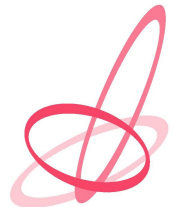
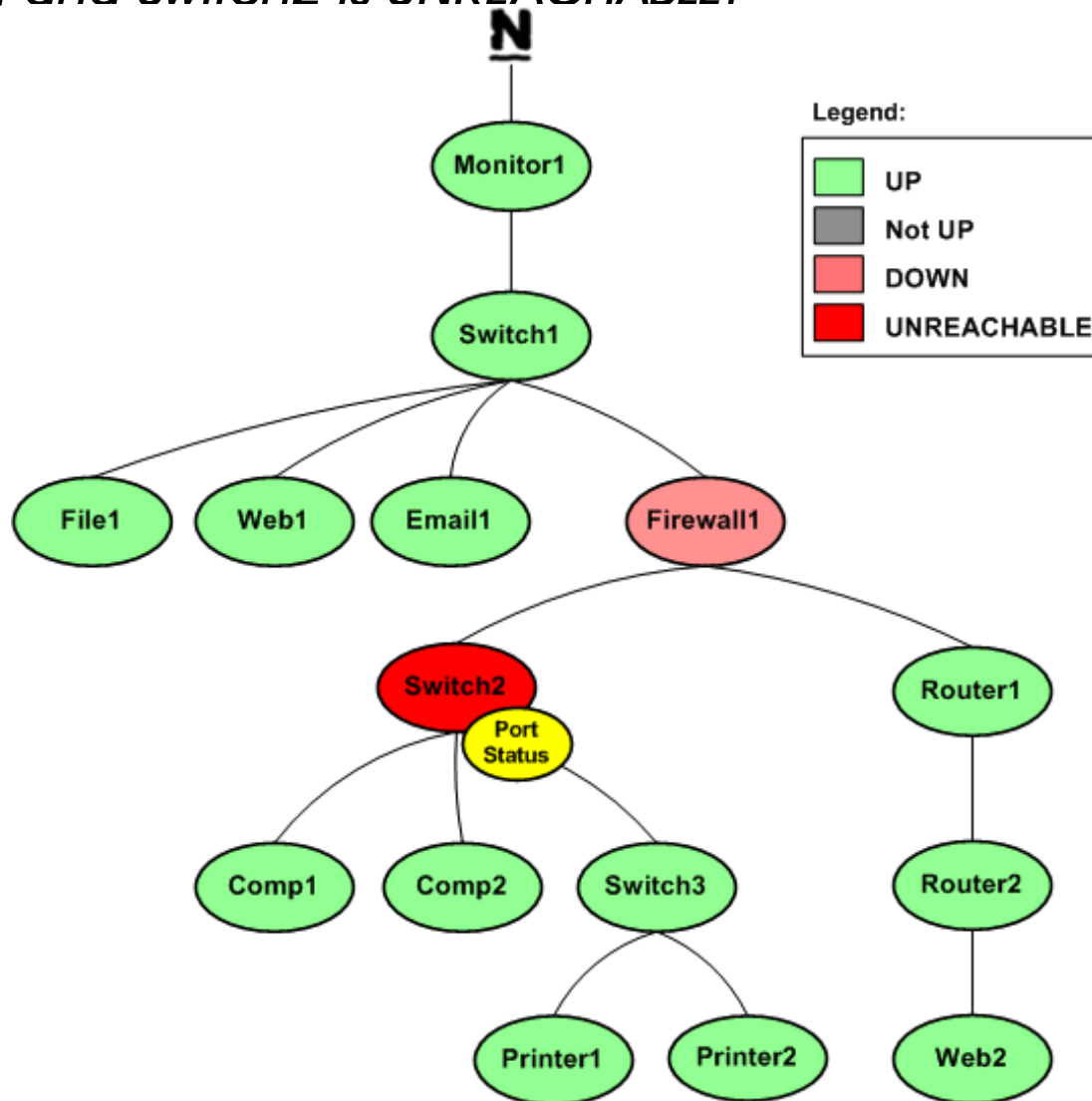
Host Route Verification

- Check is propagated upstream to Switch1, which IS found to be UP



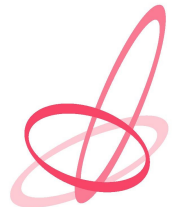
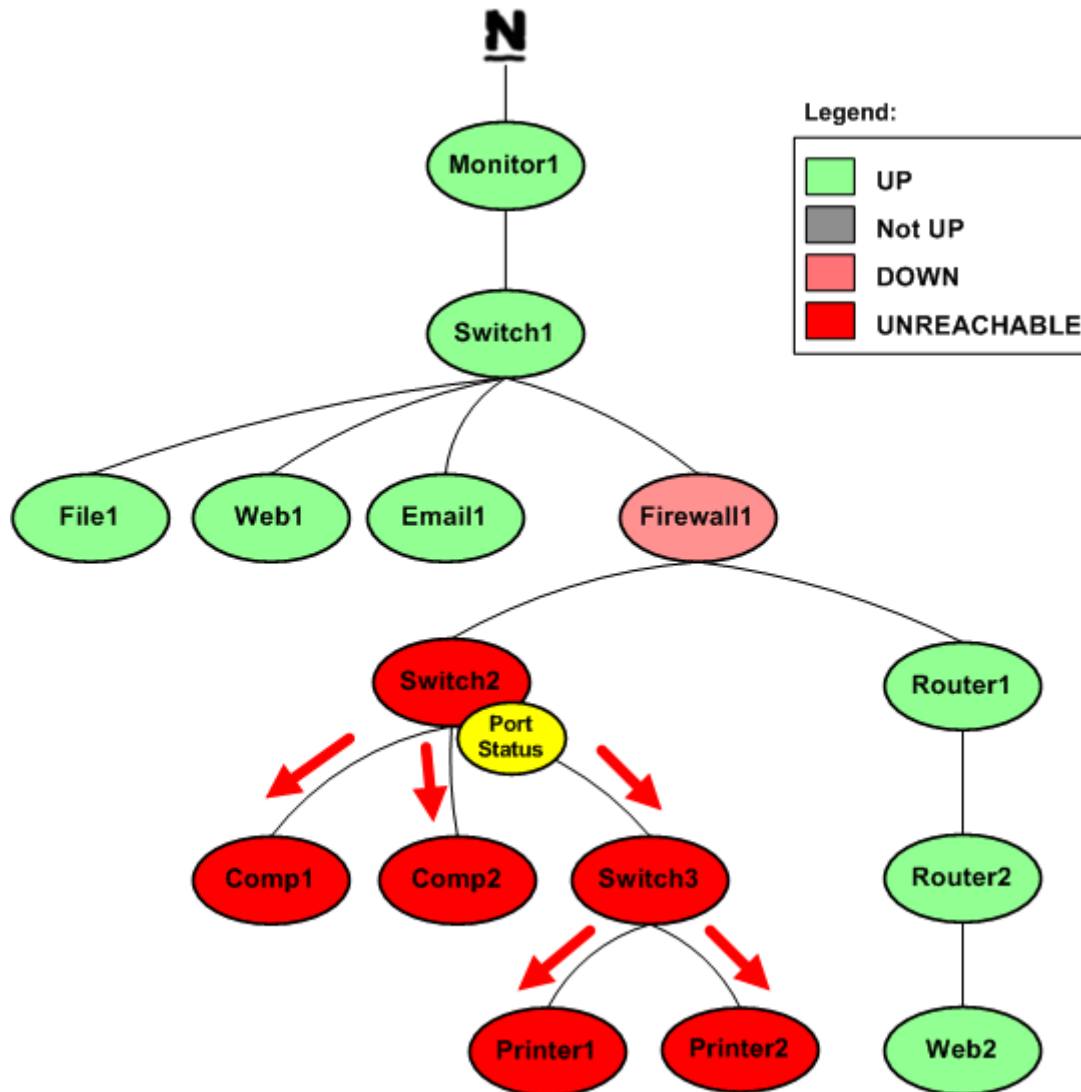
Host Route Verification

- *Reachability of Switch2 can now be determined - Firewall1 is DOWN and Switch2 is UNREACHABLE.*



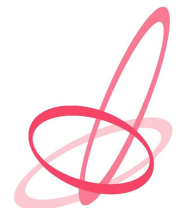
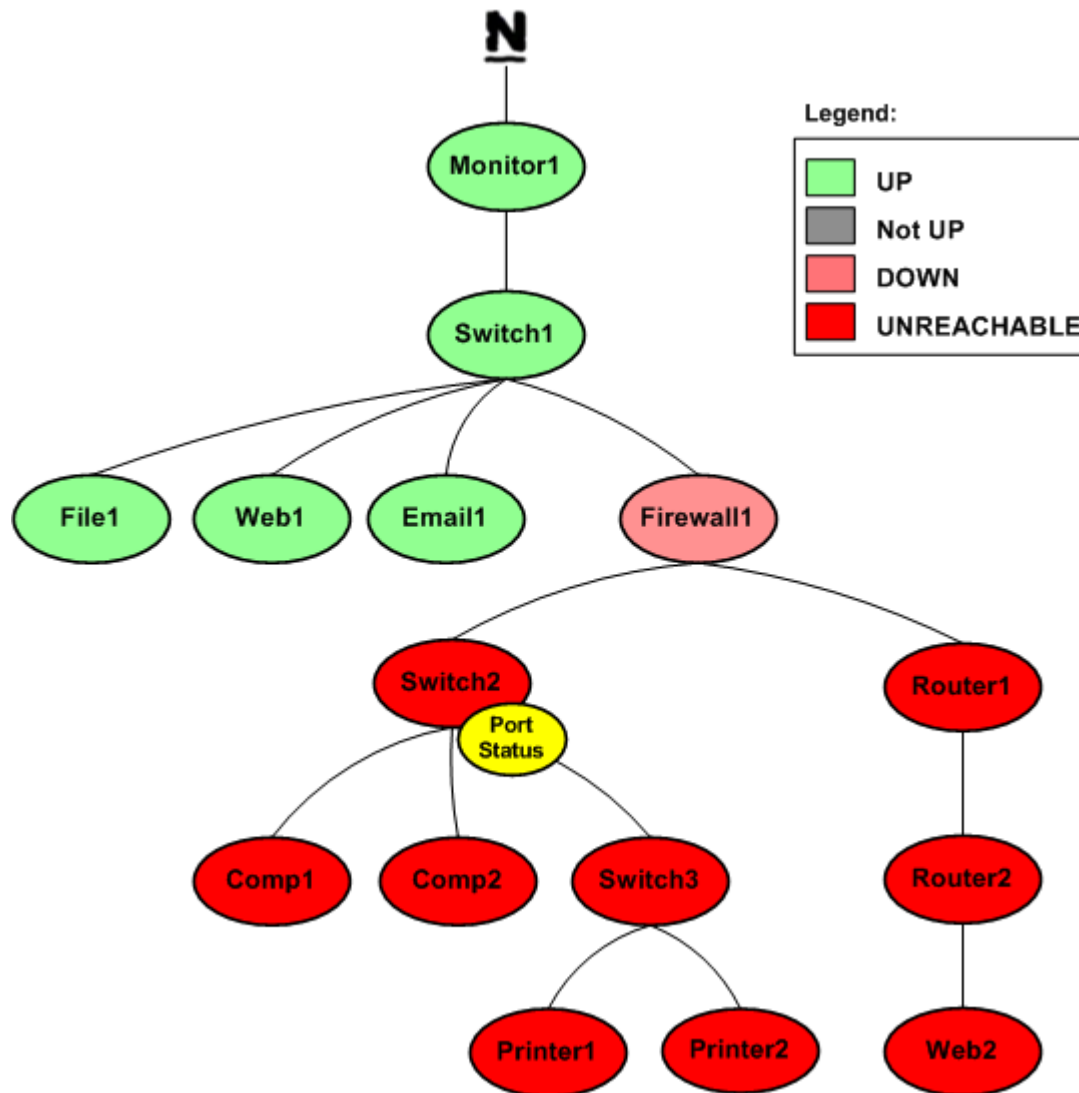
Host Route Verification

- Checks are propagated to children of SWITCH2, which are found to be UNREACHABLE



Host Route Verification

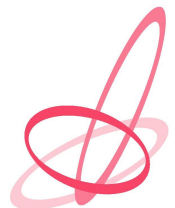
- *Other children of Firewall1 are checked later, found to be UNREACHABLE*



External Application Interfaces

External Application Interfaces

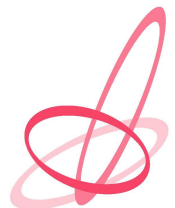
- External Commands
- Passive Checks
- Event Handlers (not discussed)
- OCSP/OCHP Commands (not discussed)
- Performance Data (not discussed)



External Commands

External Commands

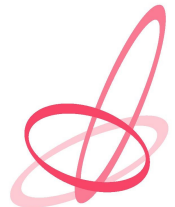
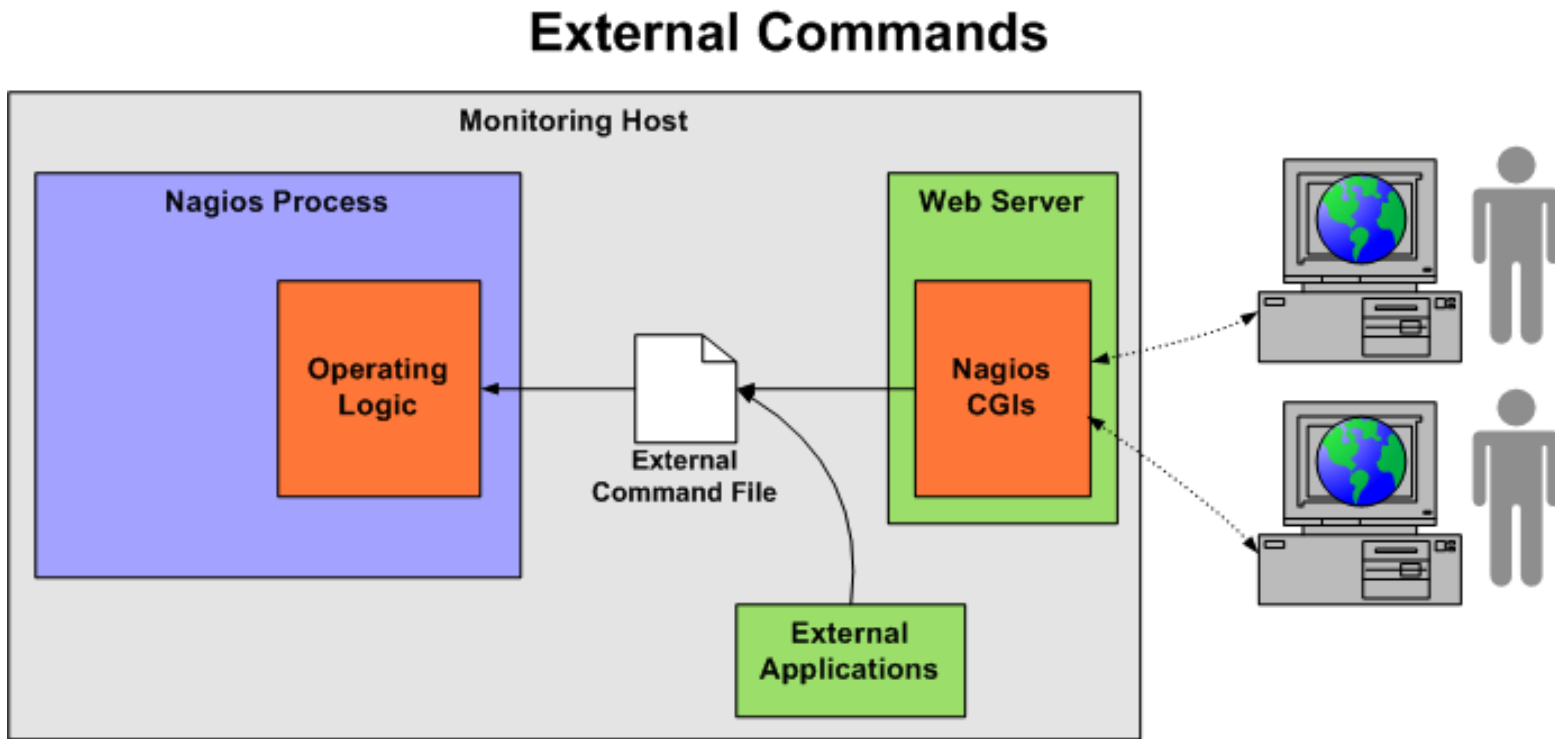
- Nagios can accept control commands and data from third-party applications through the external command interface
- **What can external commands be used for?**
 - Controlling aspects of the monitoring and processing logic
 - Disabling/enabling host and service checks
 - Disabling/enabling notifications
 - etc.
 - Submitting host and service check results



External Commands

•How are commands submitted?

- Nagios creates a named pipe (FIFO) at startup, reads the file at regular intervals and processes any new commands that are found
- CGIs and 3rd-party applications submit commands to Nagios by writing to the external command file



Passive Checks

Passive Checks

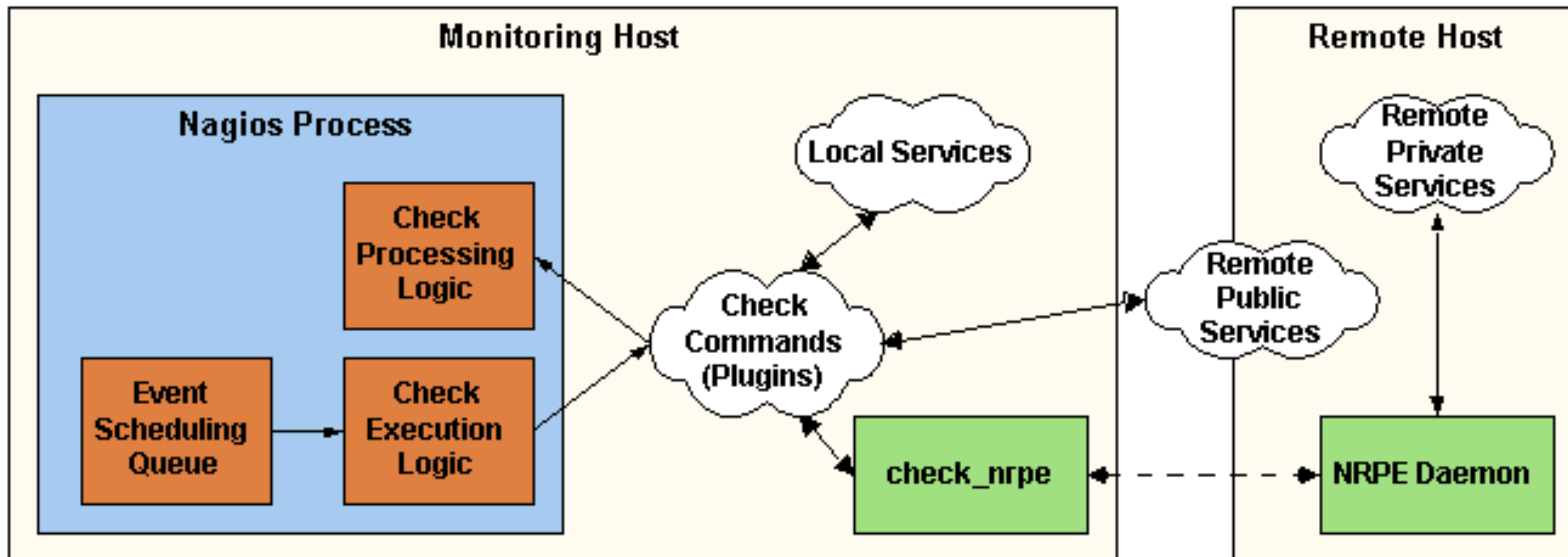
- **Methods for checking hosts and services**

- Actively
- Passively

- **Active checks**

- Synchronous in nature
- Scheduled and initiated by Nagios

Active Checks

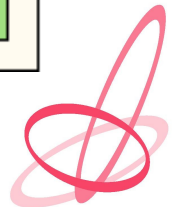
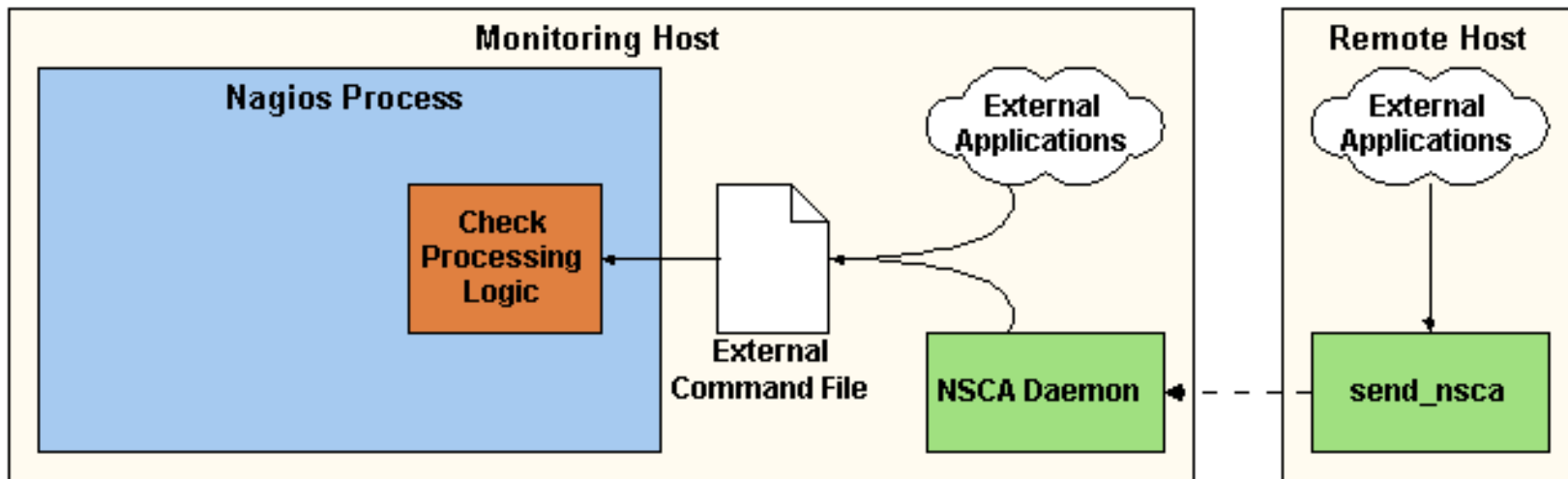


Passive Checks

•Passive checks

- Performed by external applications
- Check results are submitted through the external command file
- Asynchronous in nature
- Results are processed using the same logic as active checks
- Ideal for incorporating security alerts

Passive Checks

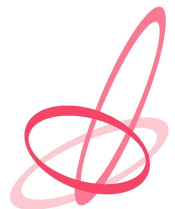


Do's and Dont's

Do's and Dont's

First of all:

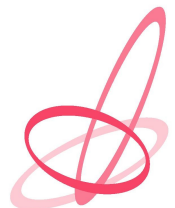
- Nagios is a program, not a person
- Nagios cannot replace disciplined support staff
- Nagios is supposed to help your support staff, not bother them
- Nagios can be your best friend in maintainance



Do's and Dont's

Do's:

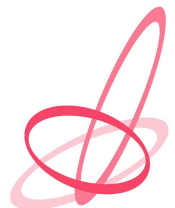
- Use Nagios to check everything you used to check manually
- Create checks for everything that might cause serious problems
- Create checks for everything that is easy to check
- Make sure your list of problems is always empty
- Create time periods
(you don't care about printers in the middle of the night)
- Check less important services less often
- Use a dedicated machine for Nagios



Do's and Dont's

Do not:

- Use Nagios to check the discipline of your staff
- Leave problems 'dangling', ACKNOWLEDGE them!
- Create 'progressing' checks, always use hard limits
- Check hosts or services you have no control over
- Think you can configure Nagios without reading the documentation
- Trust Nagios blindly, check the checks periodically



And Finally...

References

For more information on Nagios look here:

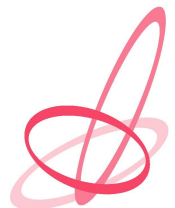
- <http://www.nagios.org>
- <http://nagiosplug.sourceforge.net>

For performance data and trend analyses look here

- <http://www.cacti.net>
- <http://people.ee.ethz.ch/~oetiker/webtools/rrdtool/>

For information on Koen de Jonge

- <http://www.procolix.com>
- <http://www.gevat.nl> (dutch)



Questions?

